

# Migration to Dyalog

## Transforming APL+Win workspaces in proper Dyalog ones

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# About

Report on migration (and its progress):

- from APL+Win to Dyalog
- ongoing for years, moving really slow
- based on WS management framework

Targeting a better APL system:

- trying to create “true” Dyalog workspaces, not APL+Win copies
- using Dyalog specific features
- in fact combined with overhauling of old code / structures



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# Outline

- 1 Prequel — the framework
- 2 Structural changes
- 3 Coding changes

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# Infrastructure for code management

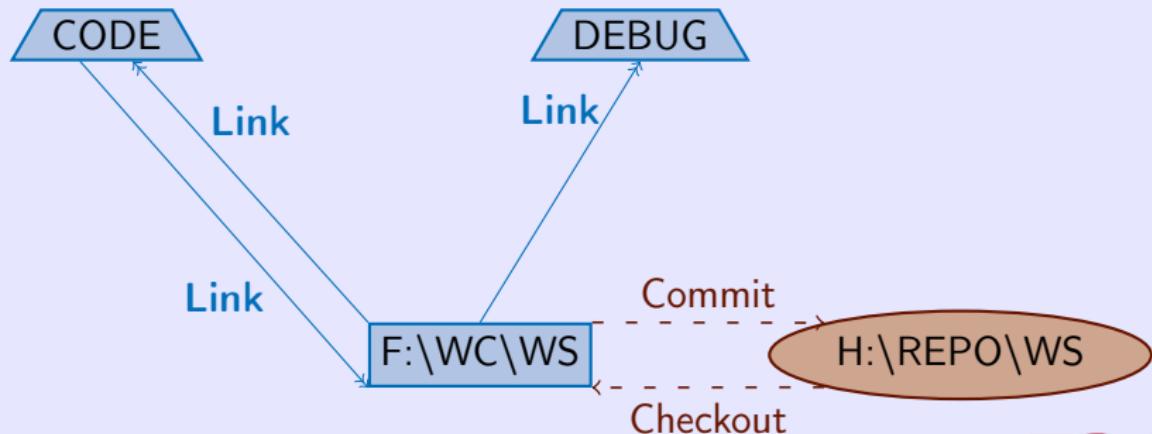
- code in text files
  - simply use **Link!**
- versioning through TortoiseSVN
  - disentangle code and version management
  - one repository for each workspace
  - code publication in “official” checkout
- workspace build modes
  - build workspace from working copy
  - bi-directional link for coding
  - uni-directional link for debugging
  - use in parallel, do not save workspace

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# Code and debug workspace

Usual work setup, two WS in tandem:



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# Testing and deploying

- test infrastructure
  - test results too long to write down
  - transform into text (Array Notation)
  - save in database (DB2)
- automated tests
  - design tests and inspect results manually
  - fix target results in database
  - compare actual test results with targets
- deploy workspace
  - build workspace from repository
  - run all tests
  - save workspace in target folder

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# Outline of section on structural changes

In this section we outline:

[Workspaces](#) structure and cooperation of workspaces

[Objects](#) structure of objects and use of globals

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# Schematic workspace superstructure

High level WS structure conforming to framework

- sources
  - “own” ns primarily from working copy
  - “foreign” ns primarily from repository
- objects
  - no vars/fns/ops under #
  - only ns under #

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# WS superstructure

#.<nsmn>

code proper of workspace

#.build

building instructions and tests cases

#.test

alternatives, ideas,...

#.<nsfnX>

imported foreign namespace[s]

#.temp

temporary, for example during build

#.globals

global object, for example COM

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# Workspace structure and cooperation

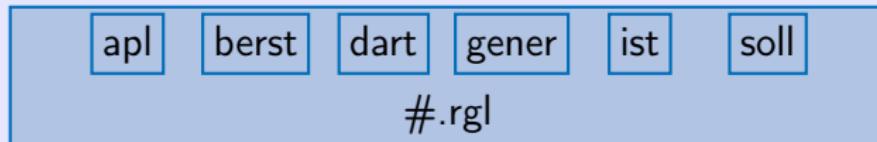
Contents proper in main ns <nsmn>

	APL+Win	Dyalog
structure	flat	2 ns levels
object distinction	name prefixes	main ns name
result	rather chaotic	clear collections not too big

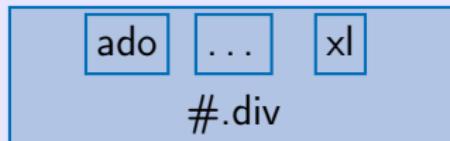
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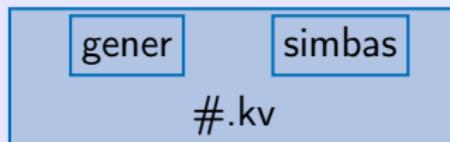
## WS content structure (new)



own code of workspace



general utilities



health utilities

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## WS content structure (comparison)

APL+Win	Dyalog
	actuarial data
RGL_BEREITSTELLEN	#.rgl.gener.BEREITSTELLEN #.rgl.berst.BEREITSTELLEN
RGL_KALK_BEREITSTELLEN	#.rgl.soll.BEREITSTELLEN
RGL_KALK_DART_BEREITSTELLEN	#.rgl.dart.BEREITSTELLEN
RGL_KALK_DART_APL_BEREITSTELLEN	#.rgl.apl.BEREITSTELLEN
RGL_TM_BEREITSTELLEN	#.rgl.ist.BEREITSTELLEN
RGL_TM_BER_ST_KVTB*	#.rgl.ist.BER_ST_KVTB*
RGL_TM_HGB_BEREITSTELLEN	#.rgl.ist.HGB_BEREITSTELLEN
RGL_TM_HGB_BER_ST_KVTB*	#.rgl.ist.HGB_BER_ST_KVTB*
	general utilities
ADO_CONNECT	#.div.ado.CONNECT
ADO_SELECT	#.div.ado.SELECT
	health utilities
KV_GRD_BEREITSTELLEN	#.kv.simbas.GRD_BEREITSTELLEN

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# Exchange of code and data

## Cooperation between workspaces

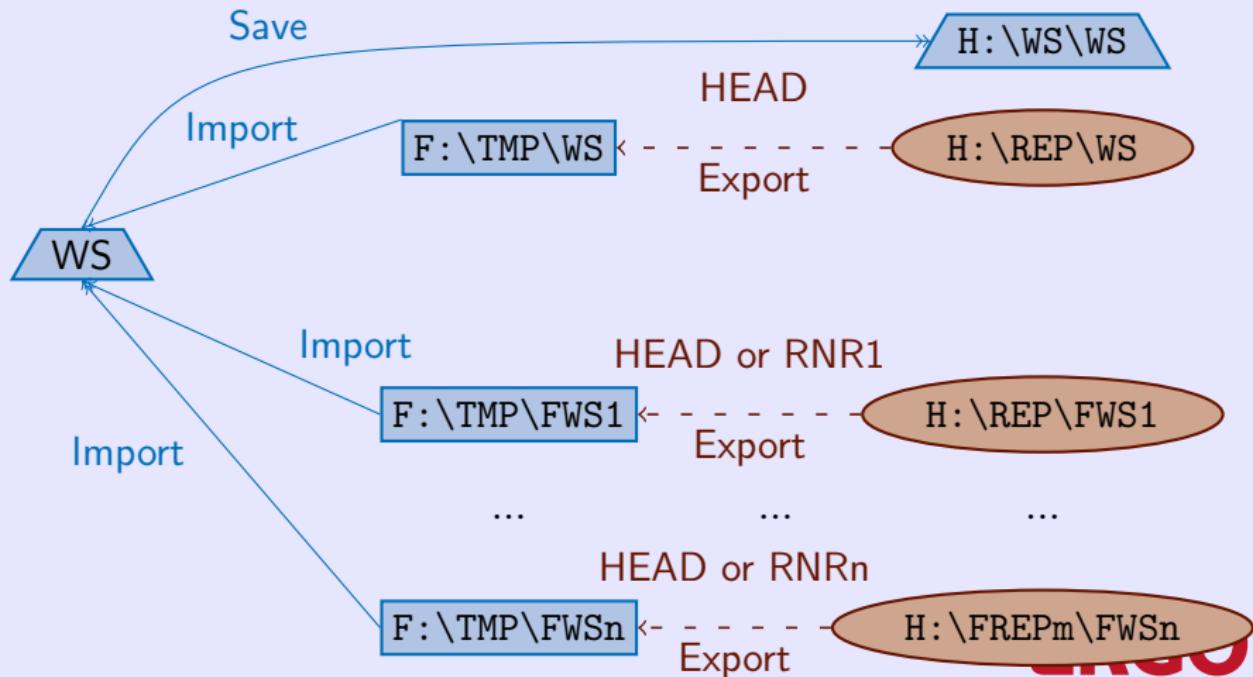
	APL+Win	Dyalog
code exchange	manual when necessary	automatically during WS build fixed at deployment
data exchange		component files

Streamline interfaces, use APL+Win cf as bridge between migrated and not-yet-migrated WS

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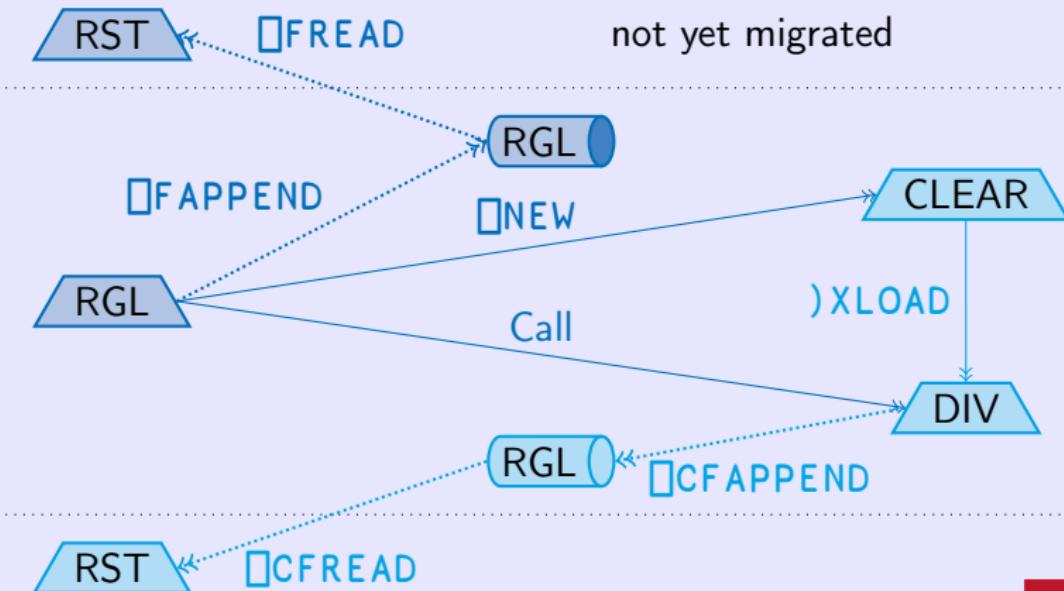
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## Exchange of code during deployment



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# Exchange of data through cf



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# Schematic object structure

Coarse structure present in APL+Win, formalized/stringently enforced in Dyalog

- ① header, fixed settings like Migration Level 1
- ② activate error handling
- ③ process/control right argument and left parameters
- ④ main part
- ⑤ clean-up, errors ignored

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# Header, parameters and result

## Header most significant change

	APL+Win	Dyalog
long?	one-line	multi-line
object structure...	very	no!
namespaces	more or less...	reflected
		main data
		similar parameters
		[local]

## Convention for passing namespaces

- as reference when only to be used
- as copy when to be modified

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# Header in APL+Win

Length ≈ 300 characters, some >> 1.000, variants for similar functions

```
ERG ← PRMS RGL_TM_BER_ST_KVTB0171 ARG;⎕e1x ;TARIFE_TAID_DEF
;TARIFE_TAID ;HINW_UEB_DEF ;HINW_UEB ... ;V;VV;I
...
(TARIFE_TAID_DEF TARIFE_TAID HINW_UEB_DEF HINW_UEB
    HINW_UEB_NR_MAX HINW_VOR_DEF HINW_VOR) ← 7 ↑ ARG
...
(BILANZ DATUM_VON DATUM_BIS STELL_KAV CONNR MSGBN PROT
    WBNR XLN_PRMS RESP_MIN RESP_MAX) ← 11 ↑ PRMS
...
```

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# Header in Dyalog

Identical for similar functions

```
(TARIFE_TAID rgl hinw) ← PRMS BER_ST_KVTB0171 ARG ;ML;ERR_MSG
;ERR_MSG_BEG ;TRAP
;TARIFE_TAID_DEF;TARIFE_TAID;rgl;hinw      A Argument
;DATUM_VON;DATUM_BIS;regst;db;msgb;sondst   A Parameter
...
;V;VV;I;II;ns                                A temporär
...
(TARIFE_TAID_DEF TARIFE_TAID V V) ← ARG ← 4 ↑ ARG , ...
'rgl' 'hinw' NS ARG[3 4]
...
(DATUM_VON DATUM_BIS V db msgb V) ← PRMS ← 6 ↑ PRMS , ...
'regst' 'sondst' NS PRMS[3 6]
...
```

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# Local, semi-global and global

Object as far as possible functional

	APL+Win	Dyalog
preferred problems	local variables	
	number of variables	
	amount of data	
deviations	ugly semi-globals	
exceptions	"save" objects globally	

Specific full ns paths reserved for globals, managed by special function[s]



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# Global names function

```
#.div.gener.GLOBAL_NAMES 'globals'  
#.globals  
    1 2 3 #.div.gener.GLOBAL_NAMES 'com' 'x1'  
                                'rng'  
#.globals.com.x1.wbc.wb_01.sc.s_02.rng_03  
    1 #.kv.gener.GLOBAL_NAMES 'simbas' 'rg1'  
                                'hgb'  
#.globals.simbas.rg1.hgb_01  
    #.rg1.gener.GLOBAL_NAMES 'path' 'ist'  
H:\Aktuariat_Simulationsbasis\  
    Rechnungsgrundlagen fachlich\  
        aus IST eingelesen\
```

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# Outline of section on coding changes

In this section we outline:

**Methods** new/different Dyalog methods and capabilities

**OOP** Object Oriented Programming with APL syntax

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# Local namespaces

Local namespaces widely used

- often a multitude of similar variables needed in function/operator
- define local ns as container
- reduces localisation / header significantly
- enhances readability and highlights connections

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# Namespaces local to function

Comparison of actuarial data distinguishes many cases and collects statistics

```
'stat' 'hinw_ign' 'hinw_ber' 'vorg' ⓁNS'' <''  
V ← (0 , #rgl_def.DEF) Ⓛ 0  
stat.BEARBL ← 'DELETE' 'UPDATE' 'INSERT'  
stat.HINW_DEF ← ''  
...  
hinw_ign.(ALT_NUR_SOLL ALT_NUR_ISt) ← ⓁV  
...  
hinw_ber.(F_DSP_SOLL F_DSP_ISt) ← ⓁV  
...  
vorg.(RGL_D RGL_U RGL_I) ← ⓁV
```

A total of 7/24/14/3 variables collected in 4 namespaces

# Dfns and small algorithms

Dfns and dops (for small algorithms) as new tool

- APL+Win written out because too small for tradfn
- Dyalog dfn OK as separate object
- collect some small algorithms as utilities
- also useful inline

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# Dfns as stand-alone objects

“Trim right” in APL+Win always inline, only whitespace

```
( - + / ^ \ ' ' = φ V) ↓ (V ← VAR)
```

in Dyalog slightly more general function

```
TRIM_R ← {α ← ''  
...  
1 ≥ |≡ω : (- + / ^ \ (φ ω) ∈ α) ↓ ω  
1 ≥ |≡α : (- + /'' ^ \'' (φ'' ω) ∈'' cα) ↓'' ω  
(- + /'' ^ \'' (φ'' ω) ∈'' α) ↓'' ω  
}
```

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# Dfns as on-the-fly objects

Preparation for grouped operation (scattering), in APL+Win  
unreadable, in Dyalog series of dfns

```
...
CODEL ,← '⎕{((+/ω*2)÷(≠ω)) * ÷2}'
'⎕{((+/((ω-((+/)÷≠)ω)) * 2)÷(≠ω)) * ÷2}'

...
CR ← ('↓' '⎕{((×α) × (≠ω) ⌊ |α) ↑ ω}') [VV ← ...
CA ← (,⍴ ('<G AUSG[99999]>') ⎕FMT⍴ V),⍴ CR
CS ← ('' ' {ω[‡ω]}' ' {ω[Ψω]}') [1 + + ≠ ...

...
CODE ← ... (V ⍵⍨ ⎕CODEL),⍴ CA,⍴ CS,⍴ ...
FN ← ± '{', ((≠TR) ↓ CODE), '}'
```

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## Dfns as inline code

Preparation for GUI checks ("right data type?"), code used later

```
...
VVV ← '{α ← 0 ⋄ ''?'' ≡ ω : 1 ⋄ (0 ≥ α) ∧ (I ←
~ (⊖DR ω) ∈ 80 160 320 326) : 0 ⋄ 0 ≥ α : 1 ⋄
I : (≤ρω) ∈ ,.'' (0ρ0) 1 α ⋄ (V ← ⊖VFI ω) [1] ∈
(,1) (αρ1) : 1 ⋄ 0}'
...
CHECKT ;← (,.'' (< 'G<(9999⇒CnD.DATA_TYPE)>, < '
, VVV , ' >, G<(9999⇒CnD.VAL)>') ⊖FMT'', [0.5]'''
2 /'' _I) , V ,[1.5] ((<'Nur alphanumerische
Einträge sind beim Control '') ,.'' VV ,.'' (< ''
erlaubt')))
```

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# Trains (of thought)

Not many trains yet, but thinking about...

- still, a few have appeared!
- getting used to them...

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# Trains (of thought)

Preparation for grouped operation (averages), in APL+Win  
unreadable, in Dyalog trains

```
...
OPER ,← '⍳' '⍴' '⍟'
CODER ,← '((+ /) ÷ ≠)'
      '((× /) * (÷ ≠))'
      '((+ / |) ÷ ≠)'
CODES ,← '((+ \) ÷ (ι ≠))'
      '((× \) * (÷ (ι ≠)))'
      '((+ \ |) ÷ (ι ≠))'
```

...

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# More/new[er] primitives

Reduction of own functions, new functionality, clarity of code

- Key `⌺` for structure and grouped operations, `Index Of ⍵` for matrix search, replace self-written algorithms
- `Where ⍸` reduces code and enhances readability
- `At ⍷` makes code clearer and avoids necessity to assign
- Power `★` for conditional application (and one “real” case in a check...)
- building of lists or statements more readable with modified assignment

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# Number of representatives

Count representatives of equivalence classes (groups), in APL+Win  
own algorithm

```
VV ← DATEN[≢DATEN;]  
I ← 1 , v / (1 ↓[1] VV) ≠ (¬1 ↓[1] VV)  
V ← I / ↵↑ ρVV  
L ← (1 ↓ V , (1 + 1 ↑ ρVV)) - V  
(I ≠ VV) , L
```

in Dyalog Key

```
({α , (≠ω)} ⋒) DATEN
```

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# Grouped operation (sum)

Sum data for each equivalence class (group), in APL+Win own algorithm

```
I ← 1 , v / (1 ↓[1] DATEN) ≠ (-1 ↓[1] DATEN)  
V ← I / i ↑ ρDATEN  
L ← (1 ↓ V , (1 + 1 ↑ ρDATEN)) - V  
MAX ← ⌈ / L  
II ← , L ⋄.≥ iMAX  
VV ← ((ρV) , MAX , (1 ↓ ρWERTE)) ρ II ⋄ WERTE  
DATEN[V;] , (+ / [2] VV)
```

in Dyalog Key

DATEN ({α , + ≠ ω} ⋄) WERTE

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# Index of matrix rows

Indexing matrices, in APL+Win own algorithm

```
IND ← (1 ↑ ρDATEN) ρ 1 ◊ N_TR ← 1 + 1 ↑ ρREF
LISTE ← REF , [1] DATEN
Z_NR ← (- i 1 ↑ ρREF) , (i 1 ↑ ρDATEN)
LISTE ← LISTE[V ← ⌈LISTE;] ◊ Z_NR ← Z_NR[V]
BEG ← (1 , v / (1 ↓[1] LISTE)
          ≠ (-1 ↓[1] LISTE)) / i 1 ↑ pLISTE
V ← (+ \ 0 < Z_NR) [-1 + 1 ↓ BEG , (1+ρZ_NR)]
V ← V - 0 , -1 ↓ V
IND[(0 < Z_NR) / Z_NR]
          ← V / N_TR - N_TR | 0 | Z_NR[BEG]
```

in Dyalog Index Of

```
IND ← REF i DATEN
```

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# Check and index selection

Use of Where,  $I / \ i \ \uparrow \ \rho I$  changed to  $\_I$

Checks, for example passed arguments

```
:If \ v / (I \leftarrow ~ BEARB \in V)
    ERR_MSG \leftarrow 'Unerlaubte Anweisung(en) in den
Spalten ' , (\_I) , ' "' , (\ I / BEARB) , ''
angegeben, erlaubt:' , (UCS 13) , \V
    →ENDE
:EndIf
```

Selection of relevant indices

```
:For NR :In \REL_I
...
:EndFor
```

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# Selective replacement

Trivial use of At for replacement of line end characters with whitespace

```
FN ← {□UCS (32 @ (ι V ∈ 9 10 13 14 133))  
          (V ← □UCS ω)}  
(I / ,DATENS[;V]) ← FN'' I / ,DATENS[;V]  
(II / ,DATENI[;V]) ← FN'' II / ,DATENI[;V]
```

a case distinction

```
(VV VVV) ← (ε'' '<ignorieren>' '<kein>')  
          ({α} @ (ι ~ LIST_DEF ∈ LISTS_DEF))'' VV VVV
```

and a negation of a boolean column

```
IND ← TYPES ι (◊ (~ @ 4) ◊TYPES)
```

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# Case distinction

Use of Power is for trivial case distinctions during clean-up

```
V ← ('unbedingt abbauen' '' CnP.CONNR)  
      (##.ado.CONNECT ≈ VERB_LOK_I) ''
```

or processing of passed parameters

```
(DEF STSP GBSP GESP) ← ,  
 {((c ≈ (((DR ω) ∈ 80 160 320) ∧ (0 < ≠ω))) ω)}  
 DEF STSP GBSP GESP  
ZSP ← , {((c ≈ ((DR ω) ∈ 80 160 320)) ω)} ZSP
```



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# More/other/new[er] system functions

Reduction of own functions, new functionality

- existence and erasure of files (fso objects versus `\NEXISTS` and `\NDELETE`, also `\NPARTS`)
- reading and writing small files (`\NGET` and `\NPUT` compact)
- date arithmetic (own algorithms versus `\DT`)
- use of regular expressions (`\S` and `\R`)

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# Existence and erasure of files

APL+Win use of Windows Object with Methods like

```
V ← 'fso' ⌊wi 'Create'  
                  'Scripting.FileSystemObject'  
  
EX_DAT ← 'fso' ⌊wi 'XFileExists'          DATN  
PATH   ← 'fso' ⌊wi 'XGetParentFolderName' DATN  
BASE   ← 'fso' ⌊wi 'XGetBaseName'        DATN  
'fso' ⌊wi 'XDeleteFile'     OBJN  
'fso' ⌊wi 'XDeleteFolder'    OBJN
```

and cover functions for those replaced by calls like

```
⌊NEXISTS CFN  
1 ⌊NDELETE XLN  
V ← ⌊NPARTS DATN
```

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# Reading and writing small files

APL+Win use of usual sequences like

```
NNR ← ⍳1 + ⌊ / 0 , ⌠nnums , ⌠xnums
DATN ⌠xntie NNR
→ (0 = (V ← ⌠nsize NNR)) / ENDE
DATEN ← ⌠nread (NNR , 82 , V)
⌠nuntie NNR
DATEN ← ( ((1 ↓ II , 0) ∨ (II ← (0 , ⍳1 ↓
    ⌠tcn1 = DATEN) ∧ (⌠tc1f = DATEN))) ) ⋄ DATEN
DATEN ← (- + /'' ^ \'' ' ' ='' φ'' DATEN) ↓'' DATEN
```

replaced for **regular** files by calls like

```
PROT ← ↑ 1 ⚡ ⌠NGET (DATN 1)
```

similarly for writing small **regular** files

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# Date arithmetics

Arithmetic complicated by keeping dates in numerical format

YYYYDDMM

APL+Win use of self-written functions like

```
DATUM_VOR ← ← 2 ⌈ 2 DATE ⌊ 1 + (2 ⌈ DAYS DATUM)
```

replaced by

```
DATUM_VOR ← 100 ↘ 3 ↗ ⌈ 1 ⌊ 1 ⌠DT ⌋ 1  
+ ⌊ 1 1 ⌠DT ⌋ ⌜ 1E4 1E2 1E2 ⌝ DATUM
```



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# Date field checks

Date field checks would be easier/better if `DT` accepted ISO formatted dates and/or dates later than 4000-02-28

```
DATE_ISO ← {V ← (c ∗ (80 = ⌊DR ω)) ω
             I ← 80 = ⌊DR V
0 = ≠ (VV ← I / V) : I
             I ← I \ (c ,0)
             ≡'' ('A\d4-\d2-\d2\Z' ⌋S 0)'' VV
0 = ≠ (VV ← I / V) : I
             VV ← 2 ∙'' ⌋VFI'' ('-' ⌋R ' ') VV
             I \ (0 < ∙'' VV)
             ^ (0 ⌋DT 1 + 2000 | -1 + VV)
}
```

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# Regular expressions

Regular expressions new way of thinking about patterns

Trivial replacements

```
:For V :in 'SOLL' 'IST' 'SOLL-Duplikate' ...
    SNL ,← c ('<art>' ⓉR V) CnP.SNT
:EndFor
```

or more complicated, problems **with empty arrays / performance**

```
:For (V VV) :In ('\\A\\s*' '') ('\\s*\\z*' '')
('\\s+' ' ') ('\\s*(?=\\(\\)=\\+\\-\\<\\>,])' '')
('[\\(\\)=\\+\\-\\<\\>]\\K\\s*' ')
    ⓉEX 'FN' ◊ FN ← V ⓉR VV
    (I / ,DATS[;VVV]) ← FN'' I / ,DATS[;VVV]
    (II / ,DATI[;VVV]) ← FN'' II / ,DATI[;VVV]
:EndFor
```

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# Proper Classes

Running protocol as example

	APL+Win	Dyalog
Class	Windows Form variant	proper class
Instance		proper namespace
passed as	name	reference
“saved” as	“somewhere”	global reference
new methods		timestamp message reaction to decision

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# Running protocol

```
□NC ← '#.div.udc.MESSAGE_BOX'
```

9.4

```
msgb ← □NEW #.div.udc.MESSAGE_BOX
msgb.Message ← ''
msgb.TimeStampMessage 'What''s up?'
msgb.Message
```

2024-08-15 12:02:30 What's up?

```
msgb.WaitOn 'Decision' 'Decide!' 3
↑ msgb.Message
```

2024-08-15 12:02:30

What's up?

2024-08-15 12:04:01

Fortfahren durch fehlende Benutzeraktion  
nach Entscheidung

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# Main and parameter GUI

Schematic interaction with user through GUI

	APL+Win	Dyalog
main	similar functions	schematic, utility
parameter	schematic, utility	schematic, utility
based on	pages	subforms
new functionality		multiple Grids direct access to namespace

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## Direct access to namespace

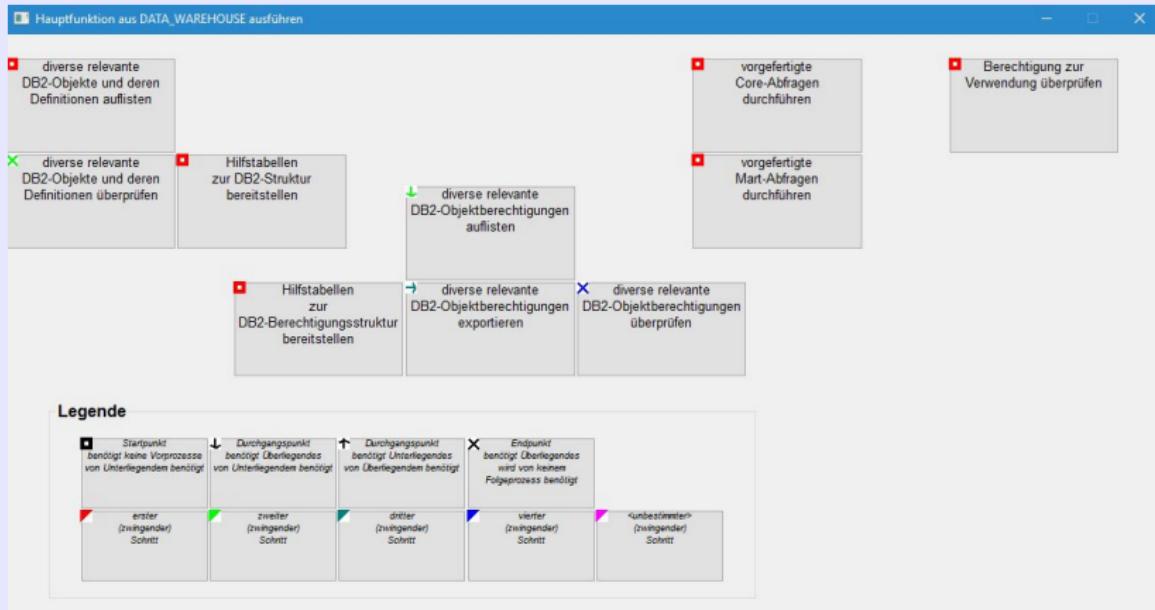
```
obj ← F ← ⌊NEW 'Form' (('Sizeable' 1)
                         ('SysMenu' 1) ('MinButton' 1)
                         ('MaxButton' 1)) A only here!
obj.(Caption Coord CursorObj Moveable)
     ← FD.Caption 'RealPixel'
                           0 1
obj.onClose      ← 1
obj.onConfigure ← 'FD.Configure'
obj.on9999       ← 1

obj ← F.(TF ← ⌊NEW <'TipField'>)

obj ← F.(SF ← ⌊NEW <'SubForm'>)
obj.(Posn Size) ← (0 0)  (-50 0 + F.Size)
```

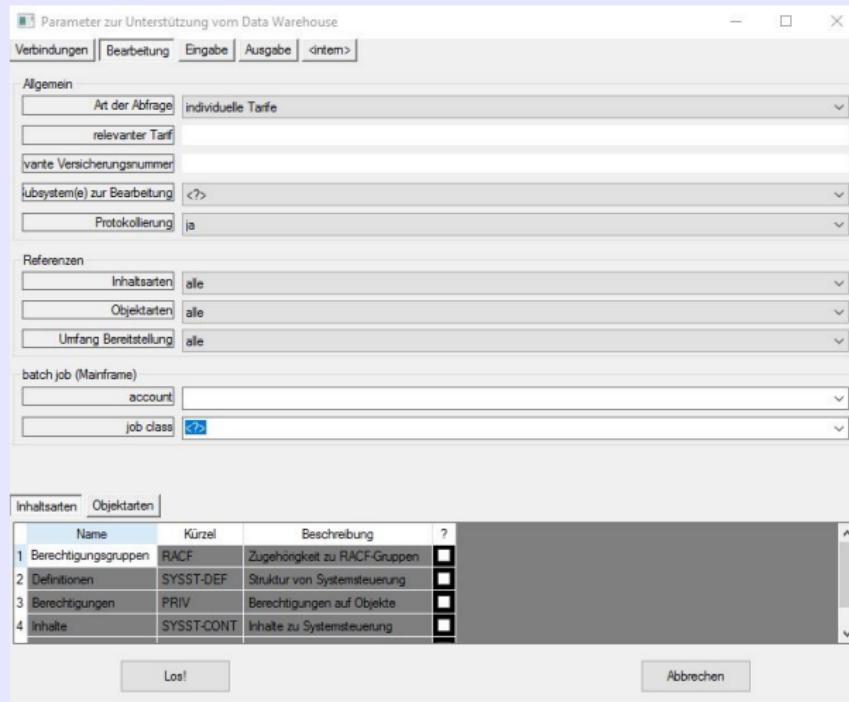
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# Main GUI



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# Parameter GUI



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# COM as namespace

ADO (databases) or Excel

	APL+Win	Dyalog
objects	“Windows”	namespaces
syntax	some tricks, redirectional	direct access to namespace

Some new functions implemented by new developer!

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# COM syntax

In APL+Win (redirectional) syntax cumbersome

```
□wi 'wb.xStyles > x1.wb.sts'  
□wi 'wb.sts.xItem > x1.wb.sts.nrm' 'Normal'  
□wi 'wb.sts.nrm.xFont > x1.wb.sts.nrm.fnt'  
□wi 'wb.sts.nrm.fnt.xName' 'Arial'  
□wi 'wb.sts.nrm.fnt.xSize' 10
```

in Dyalog namespace syntax much easier

```
wb.Styles.Item[<'Normal'].Font.(Name Size)  
    ← 'Arial' 10
```



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# Conclusion

## Future

- utilities/infrastructure almost done
- simulations proper on the horizon
- also error handling, modularisation, tests...
- still long-time project...
- but the resulting Dyalog WS are better than the sources!

◀ introduction

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